

# Mandatory Code Compliant Certificate Land Management (Native Vegetation) Code 2018



## LMC01375 - Set aside area management obligations

The set aside area is located on following land.

Lot Number	Deposited Plan	Local Government Area
67	752287	Berrigan

The set aside area as set out in the Certificate Set Aside Area Map must be managed in accordance with the management obligations set out in this Schedule.

Clearing is not permitted in the set aside area except for:

- i. clearing that is required to improve vegetation condition and
- ii. allowable activities as set out in Schedule 5A Part 4 of the *Local Land Services Act 2013*.

Map name	Map unit	Area (hectares)	Management Obligations
Certificate Set Aside Area Map  Map 1 of 1	Set Aside Area	6.94	<ol style="list-style-type: none"> <li>1. The landholder of land on which the set aside has been established must:                             <ol style="list-style-type: none"> <li>a. make reasonable efforts to manage the set aside area in a manner expected to promote vegetation integrity in the set aside area;</li> <li>b. keep records of all management actions undertaken in the set aside area including the timing and location of management actions; and</li> <li>c. on request by Local Land Services, provide records of management actions undertaken in the set aside area.</li> </ol> </li> <li>2. In meeting the general management requirement under paragraph (1)(a), a landholder may only undertake management actions consistent with set aside management strategies and tactics set out in Schedule 3 of the Land Management (Native Vegetation) Code 2018 under the <i>Local Land Services Act 2013</i>.</li> <li>3. If Local Land Services forms the view that a landholder has not met the general management requirement under paragraph (1)(a) or any management actions set out in the mandatory code compliant certificate, Local Land Services may, after consultation with the landholder, amend this certificate to prescribe or preclude specific management actions.</li> </ol>